

HELLO WORLD PROGRAMS

A collection of the (in)famous “Hello World” program in a number of famous computer languages

Ordered in a roughly chronological manner

IBM – 370 ASSEMBLY

```
ITLE 'Hello World for IBM Assembler/370 (VM/CMS)'
```

```
HELLO  START
```

```
BALR  12,0
```

```
USING *,12
```

```
*
```

```
WRTERM 'Hello World!'
```

```
*
```

```
SR    15,15
```

```
BR    14
```

```
*
```

```
END  HELLO
```

FORTRAN

C Hello World in Fortran

```
PROGRAM HELLO
```

```
WRITE (*,100)
```

```
STOP
```

```
100 FORMAT (' Hello World! ' /)
```

```
END
```

COBOL

* Hello World in COBOL

IDENTIFICATION DIVISION.

PROGRAM-ID. HELLO.

ENVIRONMENT DIVISION.

DATA DIVISION.

PROCEDURE DIVISION.

MAIN SECTION.

DISPLAY "Hello World!"

STOP RUN.

LISP

;;; Hello World in Common Lisp

```
(defun helloworld ()  
  (print "Hello World!")  
)
```

ALGOL - 60

'BEGIN'

'COMMENT' Hello World in Algol 60;

OUTPUT(4, '('('Hello World!'), '/')')

'END'

PASCAL

```
{Hello World in Pascal}
```

```
program HelloWorld(output);
```

```
begin
```

```
  WriteLn('Hello World!');
```

```
end.
```

C (The Original)

```
#include <stdio.h>
main() {
    printf("Hello, World\n");
}
```


SMALLTALK

"Hello World in Smalltalk (in an own window)"

"(to be entered in a special browser)"

VisualComponent subclass: #HelloWorldView

instanceVariableNames: "

classVariableNames: "

poolDictionaries: "

category: 'test'

displayOn: aGraphicsContext

'Hello World!' asComposedText displayOn: aGraphicsContext.

open

|window|

window := ScheduledWindow new.

window label: 'Hello World Demo:'.

window component: self new.

window open.

C++

```
// Hello World in C++ (pre-ISO)
```

```
#include <iostream.h>
```

```
main()
```

```
{
```

```
    cout << "Hello World!" << endl;
```

```
    return 0;
```

```
}
```

AWK

```
# Hello World in awk  
BEGIN {  
    print "Hello World!"  
    exit  
}
```

PERL

```
# Hello world in perl
```

```
print "Hello World!\n";
```

Tcl

```
#!/usr/local/bin/tclsh  
# Hello World in Tcl  
  
puts "Hello World!"
```

Tk

```
#!/usr/local/bin/wish -f
```

```
# Hello World in Tk
```

```
label .l -text "Hello World!"
```

```
pack .l
```

PHP

```
<?php
// Hello World in PHP
echo 'Hello World!';
?>
```

POSTSCRIPT

```
%% Hello World in Console PostScript
```

```
serverdict begin 0 exitserver
```

```
/Courier findfont
```

```
48 scalefont setfont
```

```
22 22 moveto
```

```
(Hello World!) show
```

```
showpage
```

```
%% End
```


JAVA

```
// Hello World in Java
```

```
class HelloWorld {  
    static public void main( String args[] ) {  
        System.out.println( "Hello World!" );  
    }  
}
```

C#

```
// Hello World in Microsoft C# ("C-Sharp").  
using System;  
class HelloWorld  
{  
    public static int Main(String[] args)  
    {  
        Console.WriteLine("Hello, World!");  
        return 0;  
    }  
}
```

SCHEME

; Hello World in Scheme

(display "Hello, world!")

(newline)

BASIC

```
10 REM Hello World in BASIC
```

```
20 PRINT "Hello World!"
```

PYTHON

- Print “Hello World!”

ADA

- with Text_IO;
- procedure Hello_World is
-
- begin
- Text_IO.Put_Line("Hello World!");
- end Hello_World;

JAVASCRIPT

```
<html>
```

```
<body>
```

```
<script language="JavaScript"  
  type="text/javascript">
```

```
// Hello World in JavaScript
```

```
document.write('Hello World');
```

```
</script>
```

```
</body>
```

```
</html>
```