COLOUR IMAGE PROCESSING

(Minor Examination)

Duration: 80 min Total Marks: 20

ANSWER ALL THE QUESTIONS. EACH QUESTION CARRIES 5 (FIVE) MARKS

1. ANSWER EITHER A OR B

- **A.** Define the terms *intensity, luminance* and *brightness*. Which of them are independent of the human vision system?
- **B.** Define *hue* and *saturation*. How are they related to the notion of colour and radiation in Physics?

2. ANSWER EITHER A OR B

- **A.** Explain precisely the definition of Y component in the XYZ tristimulus model. How is the tristimulus model derived?
- **B.** Describe the differences in Physics, Human and Digital representations of colour and their impact on digital colour image processing. Be brief and limit your answer to about 10 sentences.
- 3. Answer the following TRUE/FALSE questions.
 - (a) All the colours that can be specified in RGB colour space cannot be distinguished by the human vision system.
 - (b) All the colours that can be distinguished by the human vision system cannot be specified in *RGB* colour space.
 - (c) Human vision system is the inspiration for the trichromatic theories and models of colour.
 - (d) $L^*a^*b^*$, CMY and XYZ are examples of 3D cartesian colour spaces.
 - (e) 255, 0, 255 in RGB space is equivalent to 300, 0, 255 in HSV space.
- 4. Answer the following two questions based on the given *xy*–*chromaticity* diagram.
 - (a) In which regions are (a) both XYZ and RGB positive; (b) XYZ is positive but at least one of RGB is negative; and, (c) at least one of both XYZ and RGB negative?
 - (b) Suppose the colour of a pixel in an image is given by the '+' symbol in the diagram. In which direction does the colour move if (a) R component is increased, and (b) R and G components are increased?

